

SQUARE ENIX®

www.niergame.com

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NIER



SQUARE ENIX®

PRECAUTIONS

• This disc contains software for the PlayStation®3 system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®3 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®3. • Read the PlayStation®3 system Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®3 system always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

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PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. For further information visit www.pegi.info.

Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



The second part of the rating may consist of one or more descriptors indicating the type of content in the game. Depending on the game, there may be a number of such descriptors. The age rating of the game reflects the intensity of this content. The descriptors are:



The third part is a label indicating the game can be played online. This label may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
www.pegionline.eu



See back page of this manual for Customer Service Numbers.

SYSTEM SOFTWARE UPDATES



For details about how to perform System Software updates for the PlayStation®3 system, visit eu.playstation.com or refer to the PS3™ system's Quick Reference document.

PARENTAL CONTROL

This product has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PlayStation®3 system to restrict the playback of a product with a Parental Control Level that is higher than the level set on the PS3™ system. For more information, please refer to the PS3™ system Instruction Manual.

This product is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the product package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

| PARENTAL CONTROL LEVEL | PEGI RATING AGE GROUP |
|------------------------|-----------------------|
| 9 | 18 |
| 7 | 16 |
| 5 | 12 |
| 3 | 7 |
| 2 | 3 |

In rare cases, the Parental Control Level of this product may be higher than the age rating which applies in your country, because of differences in the age rating systems in the various countries in which this product is sold. You may need to reset the Parental Control Level on your PS3™ system to enable play.

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
NIER

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* For information on saving your game progress, see page 12.

Setting Up


Set up the PlayStation®3 system according to the instructions in its instruction manual. At start-up, the power indicator will glow red to indicate that the PlayStation®3 system is in Standby Mode. Press the power button and the power indicator light will turn green. Insert the NIER disc into the disc slot with the label side facing upwards. Select the  icon from the Home Menu. A thumbnail image of the software will be displayed. Press the  button to commence loading. Do not insert or remove accessories once the power is turned on.

PLEASE NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development.

This title supports English, French and German languages. It is advised that you set your preferred language on your PlayStation®3 system before starting the game.

NOTE: This title autoloads system data on boot up. Please do not turn off the system while the HDD access indicator is flashing.

FOR DOLBY DIGITAL DECODING

Many PlayStation®3 games support Dolby Digital 5.1 interactive encoding. For connection with a digital optical cable, please follow these instructions to experience the excitement of surround sound. Connect your PlayStation®3 to a sound system with Dolby Digital technology using a digital optical cable. Set the sound system for the optical input. From the system menu of the PlayStation®3, select the **Settings** menu, then choose **Sound Settings**, **Audio Output Settings**, and select **Optical Digital**. Select **Dolby Digital 5.1 ch.** Press the right button, and under **Output Format**, **Dolby Digital 5.1 ch.** should be listed. Press the  button to save settings. Check the **Options** menu of each game and set it to output Dolby Digital.

It is the distant future. Humanity's past glories are but a forgotten memory, its greatest achievements vanished into dust on the wind. The world that remains—a strange and savage place—is dying.

The few humans who remain now live a medieval existence, eking out what sustenance they can from a harsh and unforgiving land. Dark, twisted creatures known as Shades roam the world, bringing with them terror and death. Fear and chaos rule each day, as it did yesterday. As it will tomorrow.

In this world live a modest, unassuming man and his young daughter. She has been infected by a deadly disease known as the Black Scrawl, and so her father has sworn to journey in search of a cure.

The adventure that ensues will be beyond anything he has ever experienced.

He will encounter Grimoire Weiss, an ancient book of almost unbelievable power who can use words as weapons. He will face off against Grimoire Noir, a supposed harbinger of the end times, and he will learn the truth behind both the legendary Sealed Verses, and the cursed Shades that hound his every step.

As the world collapses into chaos around him, as his very mind betrays him, the man will press on with a single, dim light flickering in his mind:

He will save his daughter. No matter what the cost.

Characters

The Father

Strong, kind, and unwilling to abide cruelty of any sort. He has a single daughter, Yonah, with whom he is gentle and protective to a fault.



Grimoire Weiss

An ancient book that joins the father on his quest. Powerful and arrogant, he is quick to proclaim his mastery on any and all topics which present themselves. While he prefers to be called by his full and proper name of Grimoire Weiss, most refer to him simply as Weiss.



Yonah

A daughter who lives to please her father, even though her efforts often cause more harm than help. Due to her frail health, she spends most of her time at home.



Kainé

A human who has been possessed by a Shade. Vulgar, violent, and unpredictable, she is nevertheless a valuable companion on the father's quest. Some think her harsh exterior hides a shy, endearing side.

???

A companion who joins the father during his travels. He combats Shades with a powerful arsenal of magic.



Shades

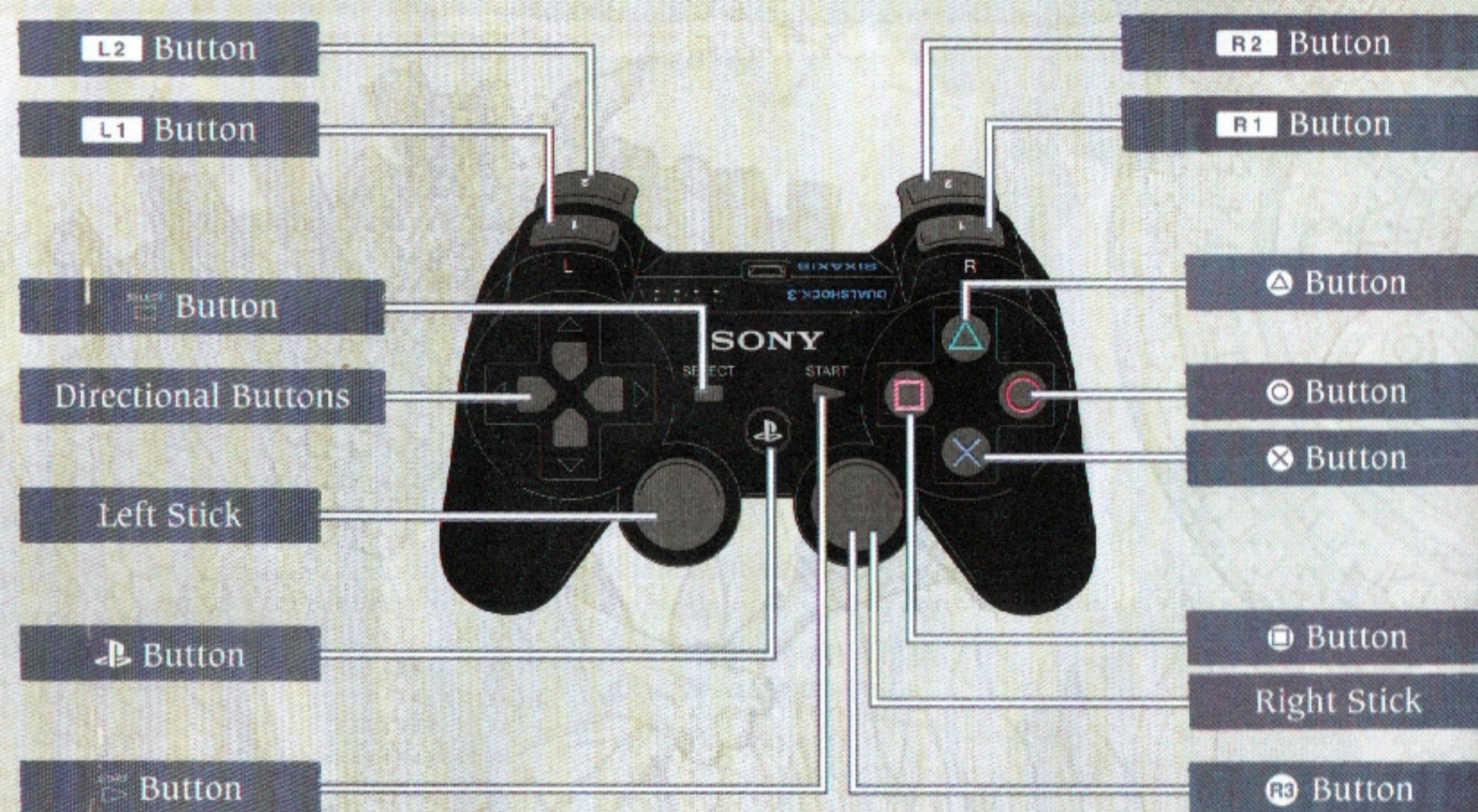
Mysterious creatures that appear out of nowhere to prey on people and livestock. They come in a variety of types, each with its own unique set of attacks.



Controls

This page describes the game's basic controls. Consult the pages referenced below for further details. Black text represents controls used in menus and other such areas.

Red text represents controls that are used on the field.





| | |
|---------------------|--|
| Left stick | Make selections, Move (→ P. 18) |
| Right stick | Move camera (→ P. 18), Aim (→ P. 21) |
| R3 button | Reset camera (→ P. 18) |
| Directional buttons | Make selections, Display shortcut menu (→ P. 29) |
| X button | Confirm, Jump, Quick recover (→ P. 19) |
| ○ button | Cancel, Examine, Talk (→ P. 22) |
| □ button | Attack (→ P. 19) |
| △ button | Special attack (→ P. 20) |
| L2 button | Defend (→ P. 22) |
| R2 button | (with left stick) Sidestep (→ P. 22) |
| L1 button | Change pages, Cast magic (→ P. 21) |
| R1 button | Change pages, Cast magic (→ P. 21) |
| START button | Skip cutscenes, Display main menu (→ P. 26) |
| SELECT button | Expand mini-map (→ P. 16) |

• You can redefine the functions of both the **L1** and **R1** buttons in the Magic/Abilities section of the main menu (→ P. 27).

Getting Started


After the opening movie plays, you will see the title screen.

TITLE SCREEN

Press the  button or  button at the title screen. If you're playing for the first time, the game will automatically create new system data. You will then proceed to the title menu (→ P.13).




SAVING THE GAME

You can save your progress at any of the mailboxes found throughout the game. Stand in front of a mailbox and press the  button to display three files. Choose the file you wish to save to.

- You'll need at least 8813KB of free HDD space available on your PlayStation®3 system to save game progress.
- Your HP (→ P. 16) is automatically refilled when you stand in front of a mailbox.




TITLE MENU

Use the left stick or the directional buttons to select a menu option, then press the  button to confirm your selection.

| | |
|----------------------|--|
| New Game | Start playing from the beginning of the story. The game will begin after you select a difficulty level (Easy, Normal or Hard) and name your character. |
| Continue | Select a save file and continue the game where you left off. |
| Options | Adjust various game settings. It is also possible to install the game to the PlayStation®3 system's HDD (Hard Disk Drive) from here. 4151MB of free space is required in order to install game data. Installing game data to your PlayStation®3 system's HDD will reduce loading times. • Installation is not required to play the game. |
| Downloadable Content | Connect to the PlayStation®Store and download a variety of extra content. A PlayStation®Network account is required to access this content. |

GAME SETTINGS

You can customize the following options on the Game Settings screen. Press the  button to exit out and save your current settings once you're finished.

| | |
|---------------------------------|---|
| Subtitles | Select whether to display subtitles during cutscenes. |
| Camera Control (Up/Down) | Choose between normal and inverted vertical camera control. |
| Camera Control (Left/Right) | Choose between normal and inverted horizontal camera control. |
| Camera Sensitivity (Left/Right) | Adjust the camera's horizontal movement sensitivity. |
| Camera Sensitivity (Up/Down) | Adjust the camera's vertical movement sensitivity. |
| Auto-Follow | Adjust how quickly the camera rotates to follow your character. |
| Camera Delay | Adjust how closely the camera follows your character. |
| Finisher Command | Adjust the button command for launching finishing moves. (→ P. 20). |
| Enemy Health Bars | Select whether to display health bars for non-boss enemies. |
| Item Log | Select whether to display the item log in the lower-left corner of the screen. |
| Combo Hit Counter | Select whether to display the combo hit counter during combat. (→ P. 19) |
| Mini-Map Display | Select whether to display the mini-map in the lower-right corner of the screen. (→ P. 16) |
| BGM Volume | Adjust the volume of background music played during the game. |
| SFX Volume | Adjust the volume of sound effects played during the game. |
| Voice Volume | Adjust the volume of character voices played during the game. |
| Audio Output | Select an audio output method. |

How to Play

Take control of the story's protagonist as he explores the game world, fights enemies (Shades and other creatures) and interacts with other people. As the story proceeds, you'll gain access to a large array of new locations.

COLLECTING SEALED VERSES P. 16-23

The main objective of the game is to collect "Sealed Verses" scattered throughout the world. These verses are obtained by defeating bosses and solving the riddles you encounter. The story gradually unfolds as you collect them.



FIGHTING ENEMIES

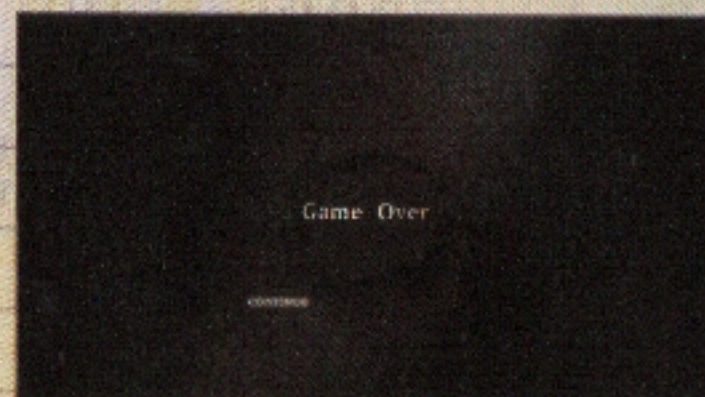
Your adversaries are broadly divided into two types: Shades, which actively try to attack you, and wild animals such as sheep and goats. You'll use a variety of weapons and magical attacks to engage these creatures.



GAME OVER

Whenever you're attacked by an enemy or fall into a pit, you take damage and lose HP (→ P. 16). If you run out of HP, the game is over. Select "Continue" to restart from a checkpoint or "Exit" to return to the title screen.

• Falling into a river or body of water will also cost you HP in most cases.



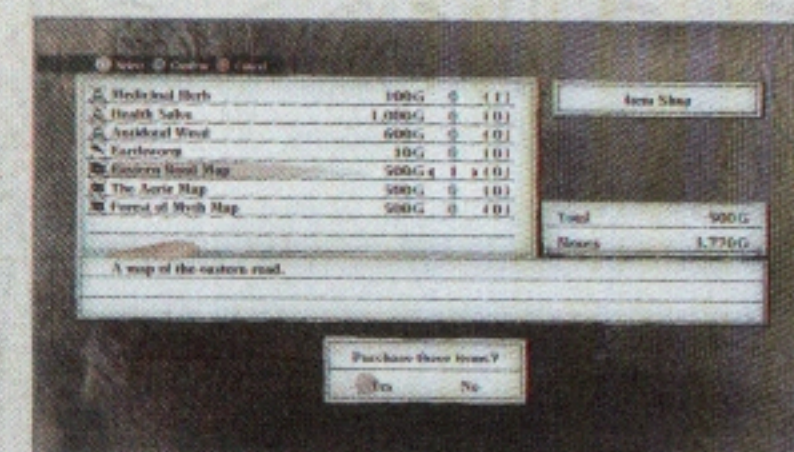
ACCEPTING QUESTS P. 24

In addition to progressing through the main storyline, you can also undertake quests in villages and towns, from simple delivery missions to filling requests for items. Finishing these quests earns you gold (money) and other rewards.




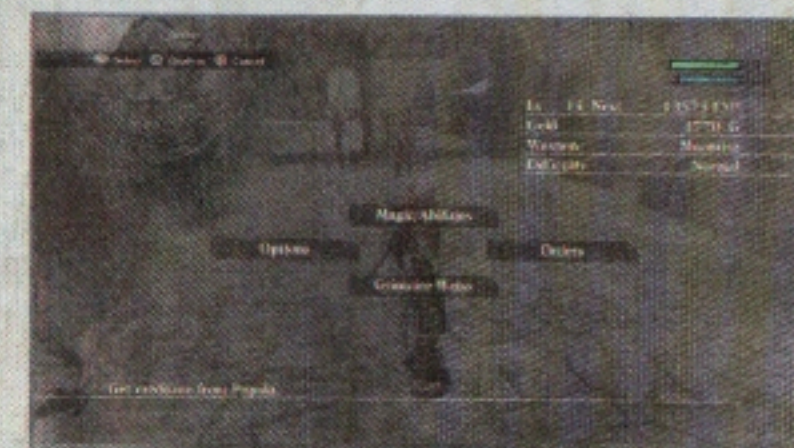
SHOPPING P. 25

Shops can be found in towns and such throughout the land. Use them to purchase weapons and recovery items for your journey, or to sell unwanted items for money. At one shop in particular, you can forge stronger weapons as well.



USING THE MAIN MENU P. 26-31

Press the  button to bring up the main menu, where you can use items and change your equipment.



LEVELING UP

By defeating enemies, you obtain experience points (EXP). When you earn enough EXP, you will gain a level and boost your status parameters. (→ P. 31) In addition, whenever you gain a level, your HP and MP will be completely refilled.

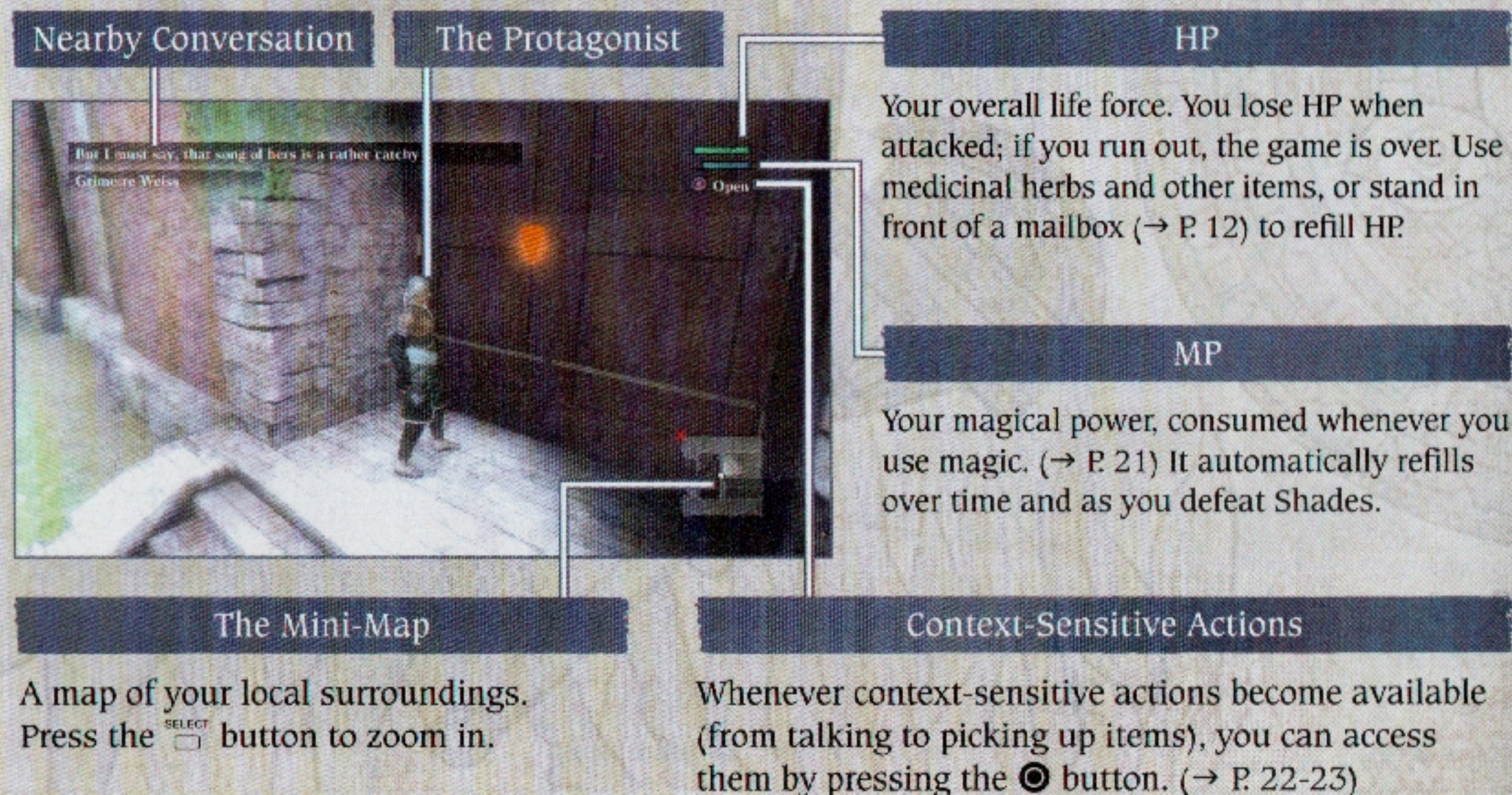
Field Screen

This is where you'll be spending most of your time.

Control the protagonist as he fights enemies, interacts with villagers, shops for items and equipment, and explores dungeons.

SCREEN LAYOUT

Use the left stick to move around the game world. As you progress, you'll travel with up to two companions. These party members automatically help you out in battle.



VIEWING THE MINI-MAP

These are the icons you'll see on the mini map:

| | | | | | |
|--|---|--|-----------------------------|--|--------------------------------------|
| | Your location. The arrow points toward the direction you're currently facing. | | Wild animals. | | People involved with quests (→ P.24) |
| | Your companions. | | Mailboxes. | | Shops (→ P.25) |
| | Shades. | | Villagers and other people. | | Your next destination in the story. |
| | | | Docks | | |

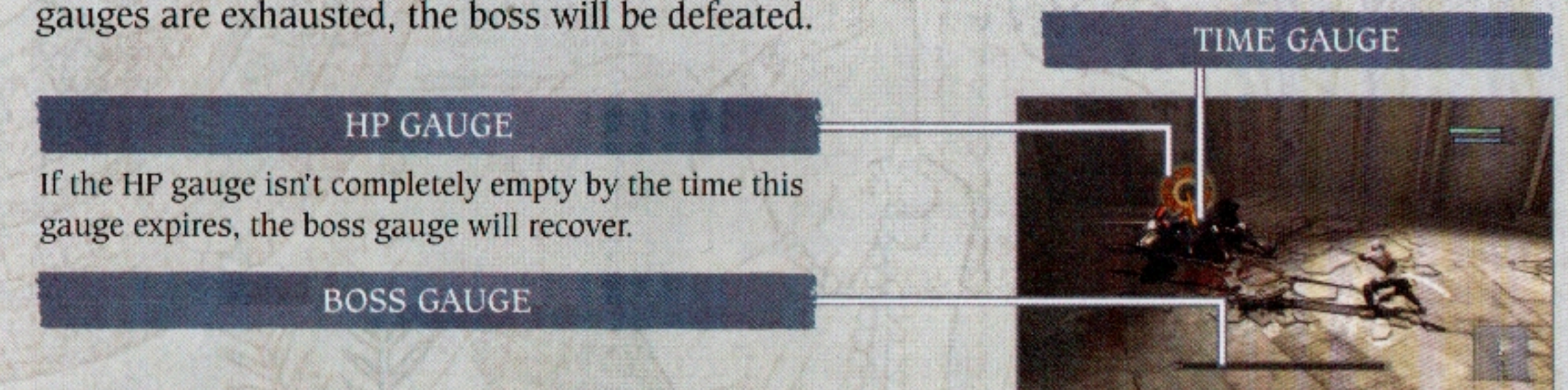
FIELD OBJECTS

You will encounter the following objects on the field during your travels.

| BOXES | GATHERING POINTS | ITEMS |
|--|---|---|
| | | |
| Attack these to break them, revealing items. | Collect items and materials (→ P. 23) in these areas. | Divided into normal items, rare items, and key story-related items. |

BOSS BATTLES

During boss battles, a "boss gauge" will appear to indicate the boss's health. This goes down as you attack the boss; after it reaches a certain point, attack and time gauges will appear. You can strike at any point an attack gauge is attached to; once the boss gauge and all attack gauges are exhausted, the boss will be defeated.



WORDS AND SPECIAL EFFECTS

Some Shades drop words that can be attached to magic and weapons with the Word Edit function (→ P. 30) to power up both yourself and your attacks. With the right words attached, your attacks may inflict the following special effects. (Note: It's possible for you to be inflicted with poison as well, so be careful.)

• *Special effects go away after a period of time.*

| | |
|--|--|
| | Confuse: The target attacks both friends and enemies. |
| | Poison: The target gradually loses HP. |
| | Paralyze: The target becomes immobile. |
| | Weaken: The target loses attack strength. |

Actions

Basic gameplay involves traveling around the world and attacking enemies.

You'll also learn magic as you proceed.

MOVEMENT (LEFT STICK)

Press the left stick all the way to run, or tilt it just a little to walk.

CLIMBING LADDERS (LEFT STICK UP/DOWN)

Stand in front of a ladder and press the left stick up to climb it. To climb down, press the left stick down.

- Press the **X** button to climb faster.



CAMERA CONTROL (RIGHT STICK)

Use the right stick to move the camera in that direction. Press the **R3** button to reset the camera's position.

- You cannot control the camera in some areas.
- Use the Camera Control options in the Game Settings screen (→ P. 13) to adjust the camera controls.

JUMP (**X** BUTTON)

Press the **X** button to jump, allowing you to access high places. Press the **X** button in midair to execute a double jump.



QUICK RECOVER (**X** BUTTON)

If you're attacked and sent flying into the air, press the **X** button at the right moment to land on your feet and recover more quickly.



ATTACK (**□** BUTTON)

Press the **□** button to attack with the weapon you have equipped. Press it repeatedly to execute a combo attack. You can also attack while jumping or sidestepping. (→ P. 22)

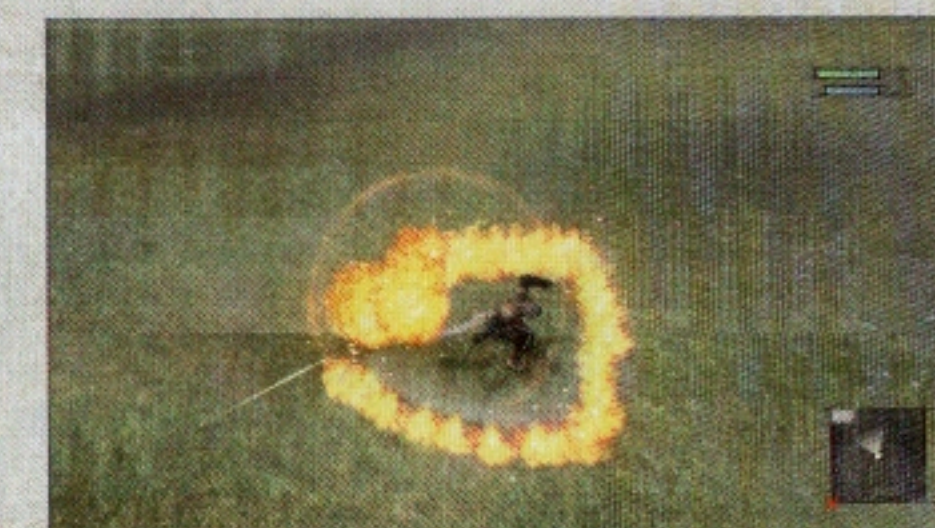


COMBO HIT COUNTER

This shows the number of attacks you've landed in a combo. The higher the number, the quicker the attacks and the more EXP you'll receive. The count will reset to zero and disappear if you fail to land another attack within a certain amount of time.

CHARGED ATTACK (HOLD THE **□** BUTTON AND RELEASE)

Hold the **□** button to charge up your power, then release it for a stronger attack. Hold the charge long enough, and your attack will release automatically.



FINISHING MOVE (DEFEND **L2** BUTTON + **□** BUTTON)

Press the defend button (→ P. 22) and the **□** button simultaneously to finish off a downed enemy.

- You can redefine which button executes this move in the Game Settings screen. (→ P. 13)



SPECIAL ATTACK (**△** BUTTON)

Press the **△** button for a special attack based on your weapon type. The attack changes depending on whether you're on the ground or in the air.

- To change weapons, go to Grimoire Weiss in the main menu and select Weapons. You can also change weapons via the shortcut menu. (→ P. 29)



| Weapon Type | Special Attack (Ground) | Special Attack (Air) |
|------------------|-------------------------|----------------------------|
| One-Handed Sword | A guard-breaking attack | A dive-bomb attack |
| Two-Handed Sword | A spinning attack | A dive-bomb attack |
| Spear | A frontal charge attack | A forward dive-bomb attack |

RIDING BOARS

During your travels, you might get a chance to ride on the back of a wild boar. Approach a boar and press the **○** button to mount it. Use the controls below to move around.

| | |
|------------------------------|----------------------------|
| Left Stick up | Move forward |
| Left Stick down | Turn around (when stopped) |
| Left Stick left/right | Change direction |
| X Button | Hold to increase speed |
| L2 / R2 Button | Drift (when sped up) |



MAGIC (**L1** / **R1** BUTTONS)

Press the **L1** or **R1** button to consume MP and cast magic. Keep it pressed to repeatedly cast and/or charge up your magic.

- Go to Magic/Abilities (→ P. 27) in the main menu to set magic and change button assignments.



AIM (RIGHT STICK)

With some magic, you'll see a target reticule onscreen. Hold the **L1** or **R1** button and use the right stick to select the target. Release the **L1** or **R1** button to unleash the magic.

TARGET RETICULE



TYPES OF MAGIC

You'll learn the following magical attacks as the game progresses:

| | |
|----------------|--|
| Dark Blast | Fires magic orbs as long as you keep the button pressed. |
| Dark Phantasm | Conjures a phantasm that slices faraway enemies. |
| Dark Hand | Summons a giant hand that pummels enemies. |
| Dark Lance | Hurls a giant spear flying toward the enemy. |
| Dark Whirlwind | Magical blades spin around you, damaging nearby enemies. |
| Dark Gluttony | Reflects or absorbs enemy magic. |
| Dark Wall | Erects a wall that defends you against enemy magic. |
| Dark Execution | Summons spears up from the ground to impale foes. |

DEFEND (L2 BUTTON)

Hold the **L2** button to protect yourself from enemy damage.

- Some attacks cannot be defended against.
- Go to Magic/Abilities (→ P. 27) in the main menu to change button assignments.



SIDESTEP (LEFT STICK + R2 BUTTON)

This allows you to sidestep in the direction of the left stick in order to evade enemy attacks. You can also perform this maneuver while jumping.

- Go to Magic/Abilities (→ P. 27) in the main menu to change button assignments.



EXAMINE/TALK (O BUTTON)

Items and people you can interact with have a marker displayed above them. Press the **O** button when you're nearby to examine or talk with them. With some items, you can also perform the actions on the opposite page.



Displayed over people involved with the main story or quests. (→ P. 24)



Displayed over people you can talk to.



O ACTION

STRIP

Animals like sheep or goats remain onscreen for a time after you defeat them. Approach one and press the **O** button to strip the fallen beast of wool, meat, and other materials. You can then sell these items for money, or keep them and use them to fulfill certain quest objectives. (→ P. 24)



GATHER

Approach a lit-up area and press the **O** button to mine for ore, gather medicinal herbs, and so on. Use these items to refill your HP or power up your weapons, among other things. (→ P. 25)



PUSH/PULL

Some items, such as large boxes, can be pushed and pulled. Stand in front of a box, hold the **O** button, and press the left stick in the direction you wish to move the object.



HOLD/CARRY/PLACE/THROW

Some items, like bombs, can be picked up and carried. Stand in front of a bomb and press the **O** button to pick it up. Use the left stick to carry it around, and press the **O** button again to drop it. Press the **O** button while in motion to throw the bomb.

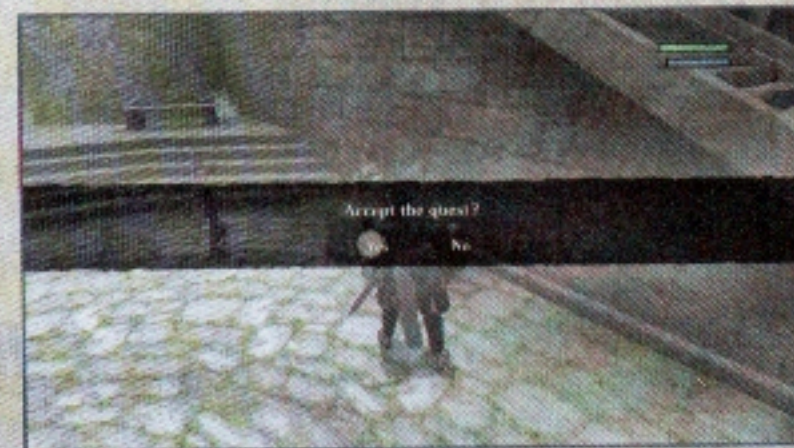


Quests

People in villages and towns may give you delivery jobs and other quests to perform. Carry out these quests, and you'll receive money and items.

ACCEPTING QUESTS

Find someone in a village or town with a quest to offer. Look for someone marked with an important-conversation marker (→ P. 22) and talk to them.



COMPLETING QUESTS

To successfully complete a quest, carry out the client's requested task--picking up an item, relaying a message to someone in another village, and so on. If you break a fragile item, mix up a message, or otherwise fail in the quest, you may have to start it over from the beginning.



REPORTING BACK

Once you complete the quest, go back and talk to the client again. He or she will give you money or items as payment.

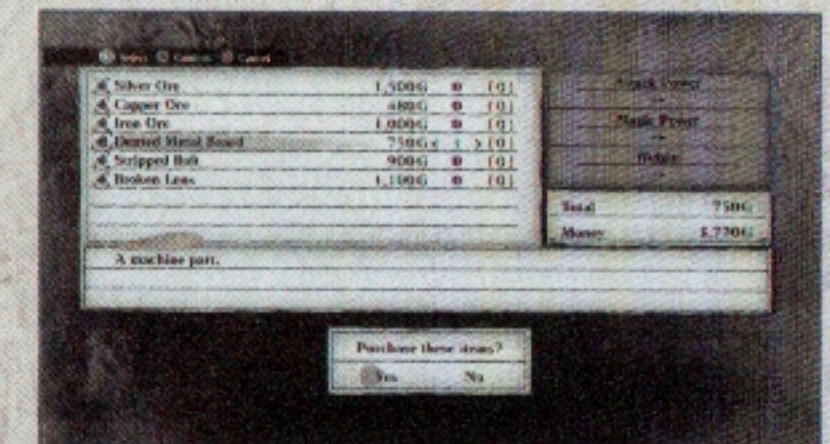


Shops

You can buy and sell items in the shops you find in villages and towns. Some shops let you use the raw materials you acquire during your adventure to power up your weapons.

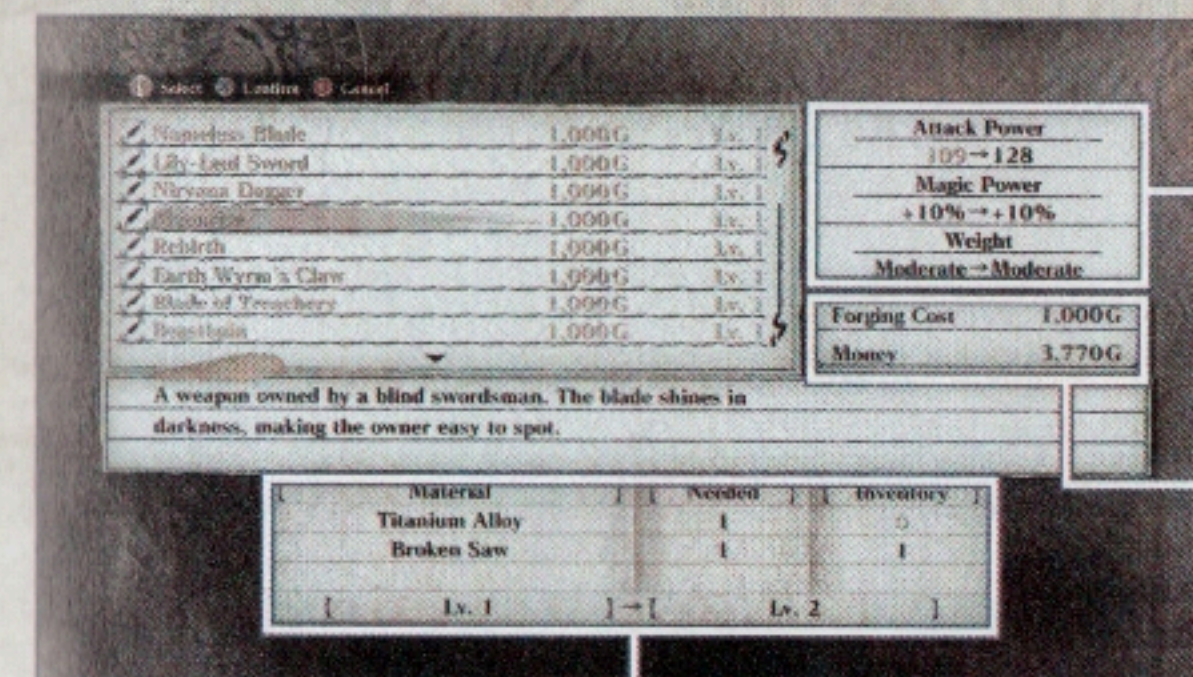
BUYING AND SELLING ITEMS

Talk to the proprietor of a shop to buy and sell items. Select Buy or Sell, then press the left stick or the directional buttons up and down to select an item. Press left and right to set the quantity you wish to buy or sell, then press the **X** button to confirm your choice.



FORGING WEAPONS

Some shops can use materials like titanium alloy and iron ore to power up weapons in your possession. Select the weapon to forge in the screen below. Every weapon has a level which increases by one every time you forge it (level 4 is the maximum).



UPGRADE PARAMETERS

The abilities of the weapon pre- and post-forging.

MONEY

Your cash on hand and the money required to forge the selected weapon.

MATERIALS REQUIRED

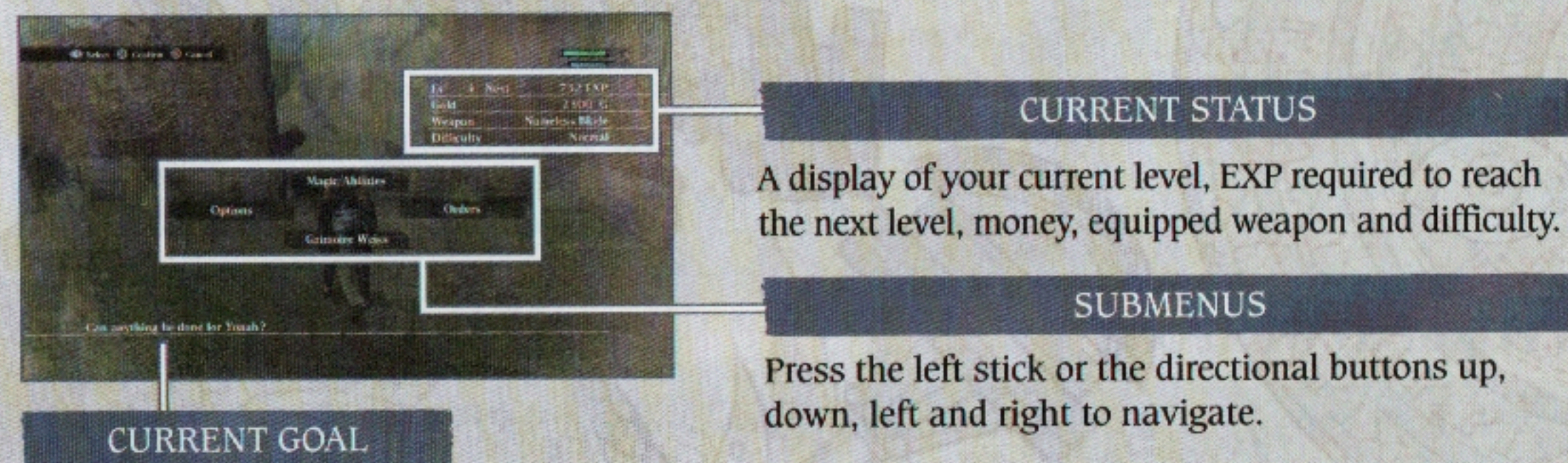
The materials needed for forging, along with their required quantities.

Main Menu

Press **START** during play to open the main menu, where you can use items and change equipment. The menu options available change as you progress through the game.

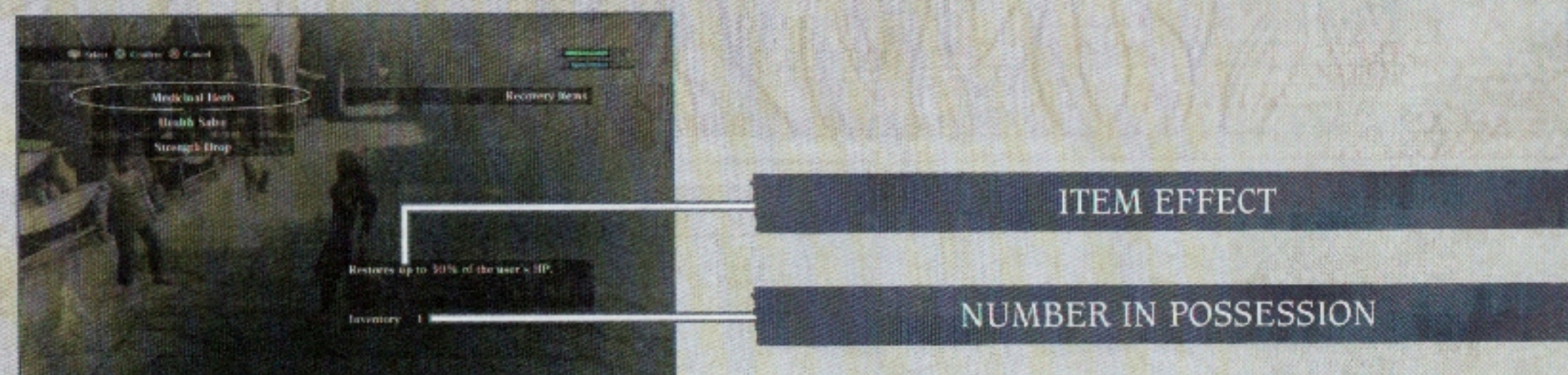
MAIN MENU SCREEN

Use the left stick or the directional buttons to select a submenu.



ITEMS (LEFT STICK OR UP BUTTON)

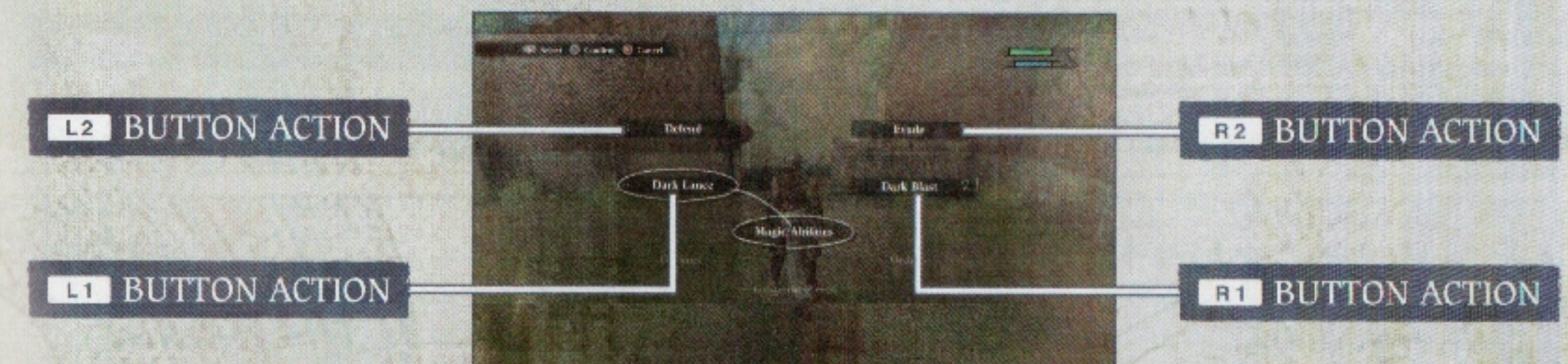
Go here to use recovery items. Select the item to use and press the **X** button to confirm.



• As you progress, this menu will change to "Magic/Abilities". To use recovery items after that, select "Items" in the Grimoire Weiss submenu. (→ P. 28)

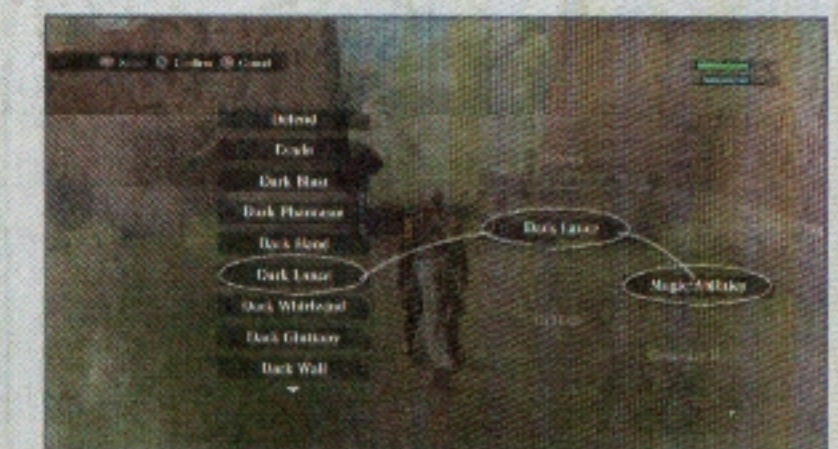
MAGIC/ABILITIES (LEFT STICK OR UP BUTTON)

Go here to assign commands to the **L1** / **R1** / **L2** / **R2** buttons. Press the respective buttons, or use the left stick or the directional buttons to select them, then press the **X** button to confirm your choice.



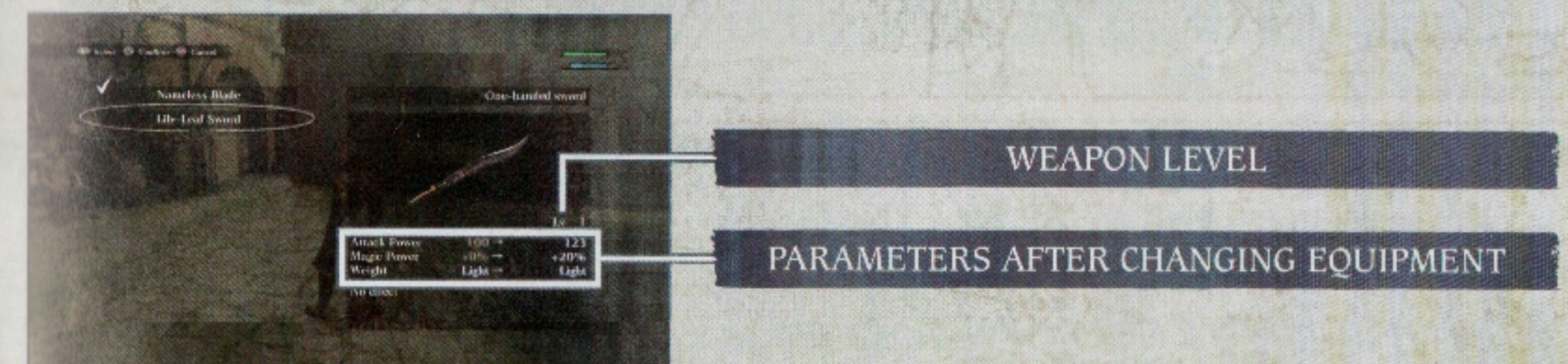
SETTING MAGIC/ABILITIES

After selecting a button, choose a magical attack or an ability (sidestep or defend) to assign to that button.



WEAPONS (LEFT STICK OR DOWN BUTTON)

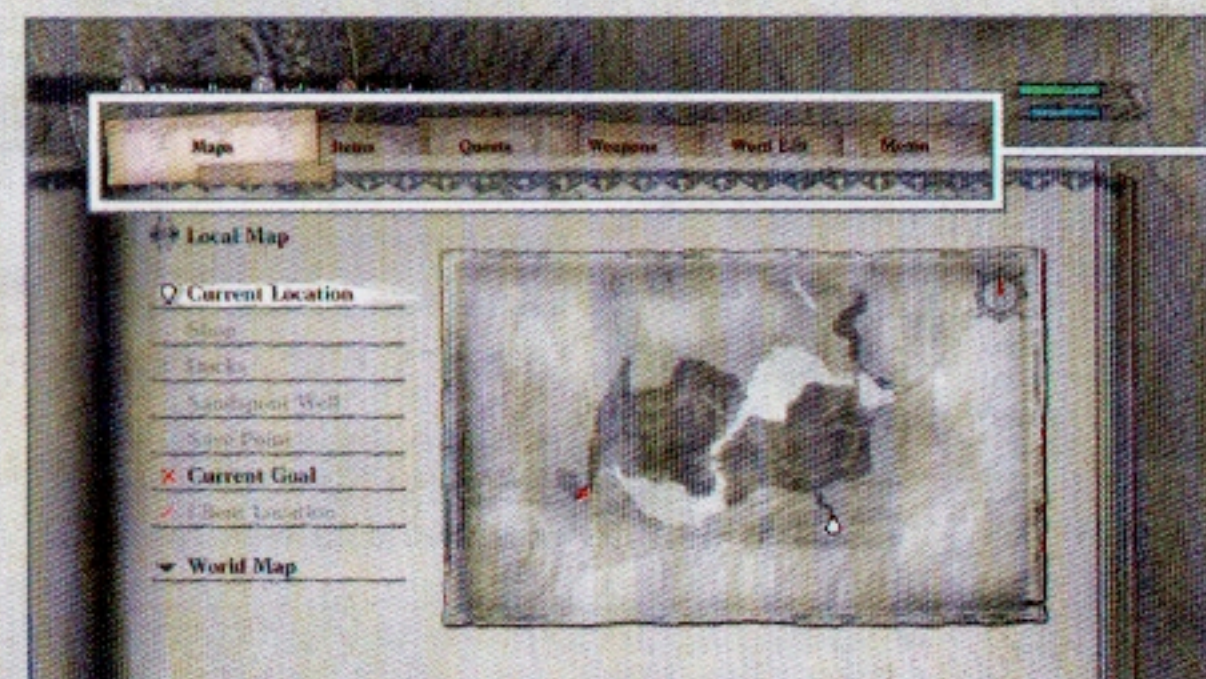
Go here to change your equipped weapon. Choose from among the weapons you've collected thus far.



• As you progress, this menu will change to "Grimoire Weiss". To equip weapons after that, select "Weapons" in the Grimoire Weiss submenu.

GRIMOIRE WEISS (LEFT STICK OR DOWN BUTTON)

Go here to view maps, status parameters, and four other tabs (plus an additional tab unlocked later in the game).

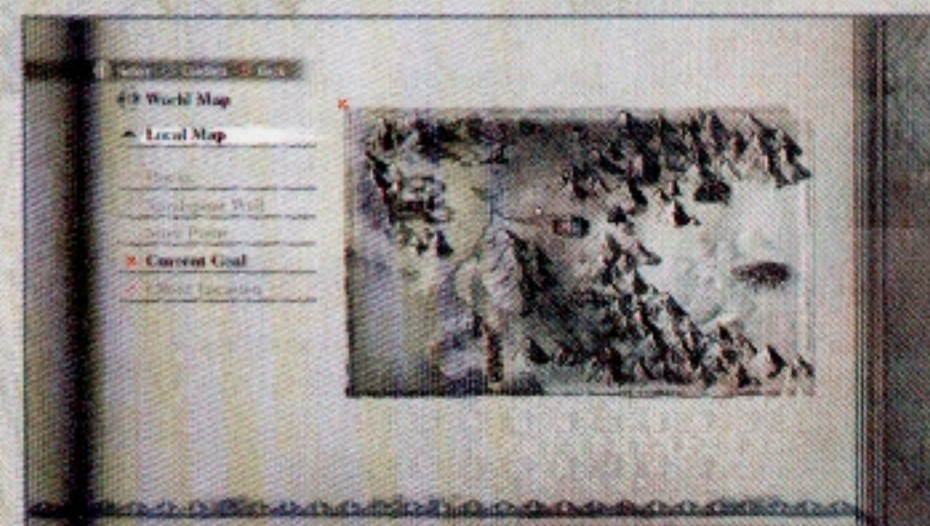
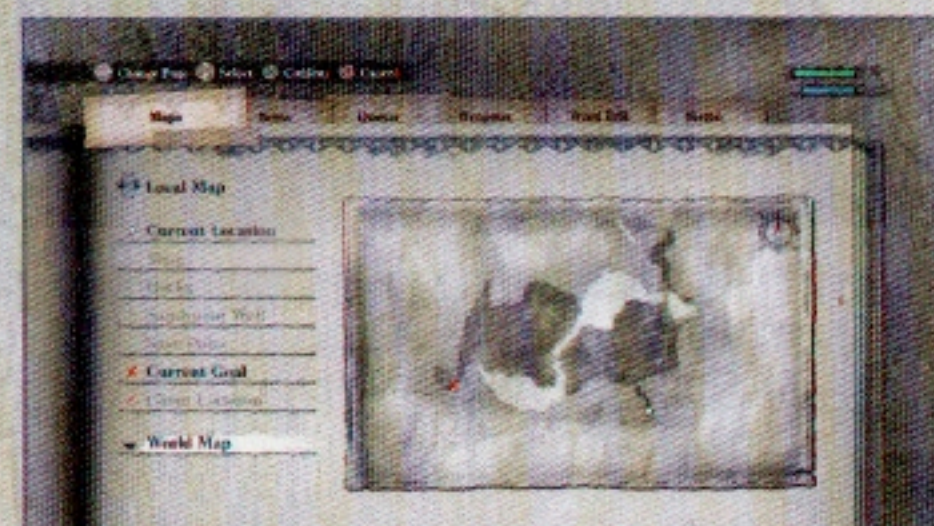


TABS

Press the left stick or the directional buttons left or right to switch between tabs.

MAPS

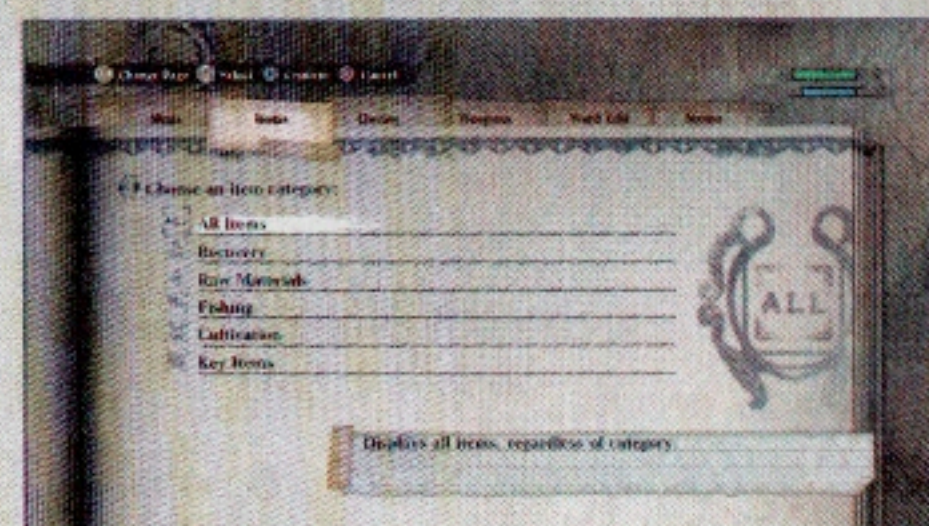
Allows you to view the world map and a local map of your current surroundings. Select World Map or Local Map using the left stick, then press the \otimes button to switch between the two maps. Note: You need to obtain a map of the local area before you can view it.



ITEMS

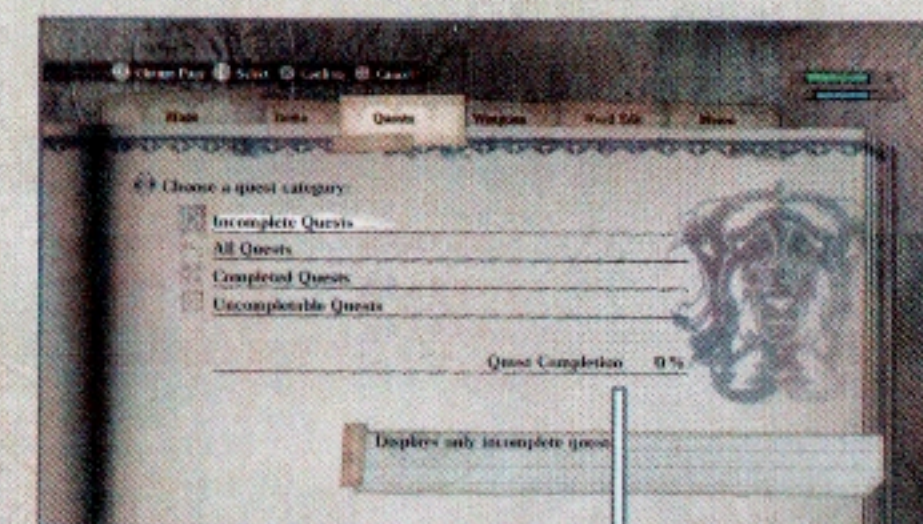
View and discard the items in your possession, which are arranged by item category. This is also where you use recovery items.

• If you're at a fishing spot (→ P. 32), you can also come here to use lures and other fishing items.



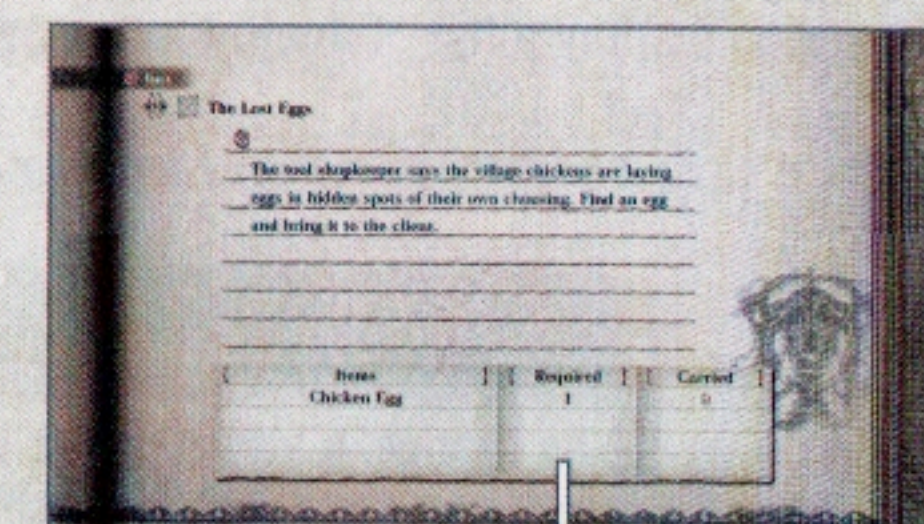
QUESTS

Allows you to view a list of the quests you've accepted and their current status and objectives. Select between All Quests, Incomplete Quests, Completed Quests or Uncompletable Quests.



QUEST COMPLETION

Shows the percentage of quests you've completed.

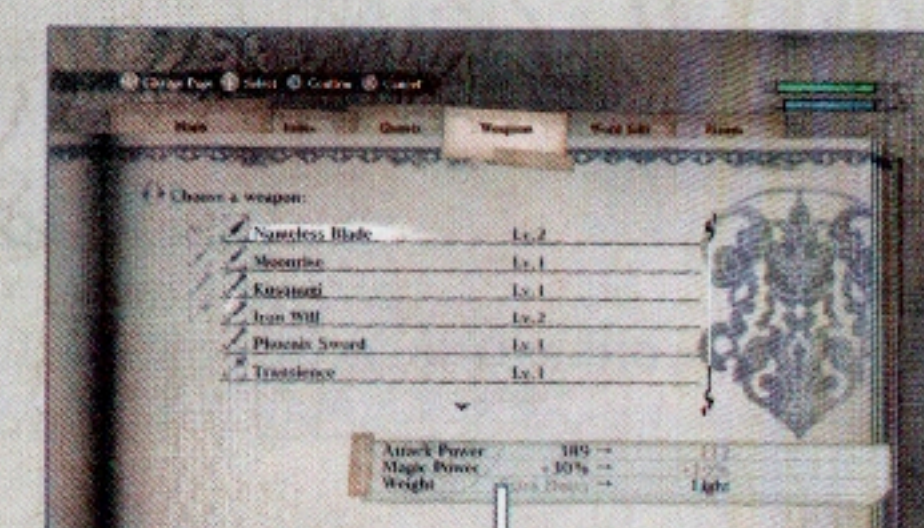
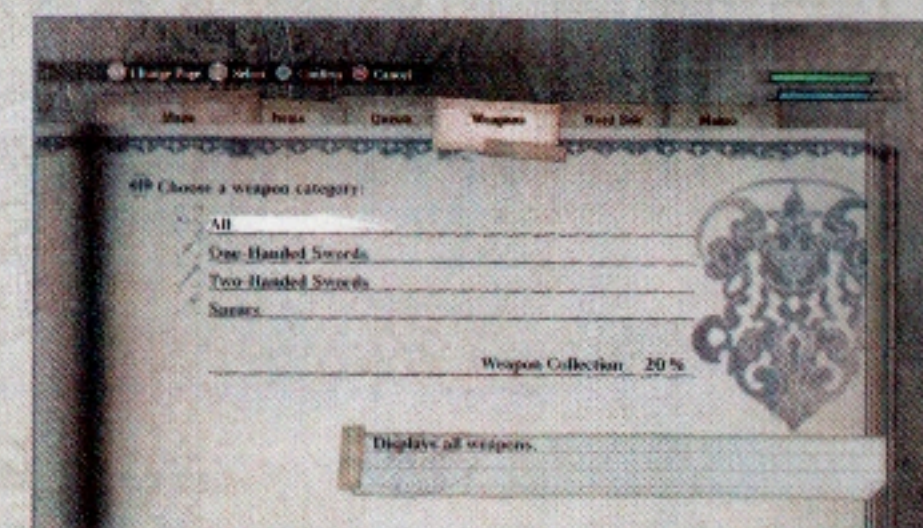


ITEMS REQUIRED

Displays when you select an incomplete quest.

WEAPONS

Change the weapon you have equipped. Start by choosing the weapon category (one-handed swords, two-handed swords, and spears).



PARAMETERS AFTER CHANGING EQUIPMENT

SHORTCUT MENU

During the game, you can change weapons and use recovery items by pressing the directional buttons up, down, left or right. Use the directional buttons to navigate, then select the item or weapon you wish to use.

| | |
|---------|--------------------------|
| ↑ Up | Use recovery items. |
| ↓ Down | Equip one-handed swords. |
| ← Left | Equip two-handed swords. |
| → Right | Equip spears. |

WORD EDIT

Use this feature to attach the special words you find (→ P. 17) to magic, weapons, and martial arts (defending and sidestepping), granting yourself extra powers. Select All, Magic, Weapons or Martial Arts to display a list of available options, then follow these steps:

- 1 Select a target to attach a word to from the list.

PARAMETERS AFTER ATTACHING WORD

The change in attack power, defense power, and so on after attaching the word.



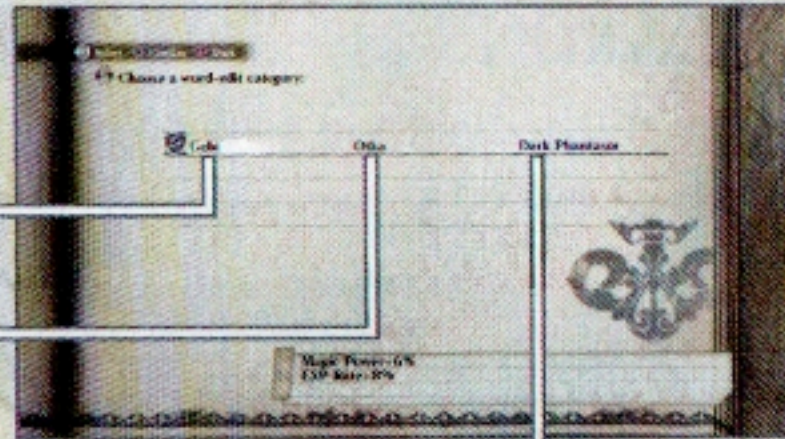
- 2 Select where to place the word. You can attach two words to the front of the target's name.

• Selecting a target lets you remove all words from it, as well as attach words recommended by the game.

FIRST WORD

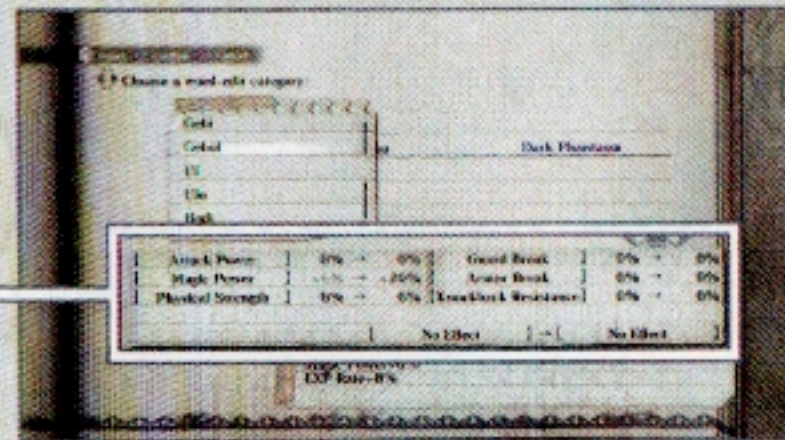
SECOND WORD

TARGET'S NAME



- 3 Select the word to attach. The parameters of the target will change depending on the word.

PARAMETER CHANGES



THE 'KEYS' TAB

After a certain point, you'll unlock access to the Keys tab in the Grimoire Weiss menu.

This allows you to view your collection of key fragments, which are required to access a certain area later on in the game.

MEMO

Select from one of the below options.

| | |
|-----------------|--|
| Status | Your current status. |
| Word List | A list of the words you've obtained. |
| Documents | A list of the letters and other important documents you've obtained. |
| Tutorials | A collection of all the tutorial messages you've already unlocked. |
| Fishing Records | A list of your fishing records. (→ P. 32) |

• STATUS PARAMETERS

| | |
|-----------------|--|
| Level | Your current level. You level up (→ P. 15) after accumulating enough experience, enhancing your abilities. |
| Experience | Experience points obtained by defeating enemies. |
| To Next Level | The experience points required to reach the next level. |
| HP | Your hit points (health). |
| MP | Your magic power. |
| Attack | Your attack power with the current weapon. |
| Defense | Your defensive ability against physical attacks. |
| Magic Attack | Your magical attack power. |
| Magic Defense | Your defensive ability against magic attacks. |
| Gold | The amount of money you're carrying. |
| Total Play Time | The amount of time you've spent playing the game. |

OPTIONS (LEFT STICK OR LEFT BUTTON)

Brings up the Game Settings screen (→ P. 13), which allows you to adjust various game settings. You can also go here to exit the game or load previously-saved game data.

ORDERS (LEFT STICK OR RIGHT BUTTON)

Allows you to direct your companions in battle, as well as gather sheep or other wild animals. Select the target of the order, then decide what you'd like the target to do.

Fishing

Once you obtain a fishing pole, you'll be able to fish at shorelines and other places.

If you succeed at it, you'll obtain fish and other materials.

FISHING SPOTS

You'll see a notice when you're in an area where you can fish. Press the **○** button to start fishing.



CASTING YOUR LINE

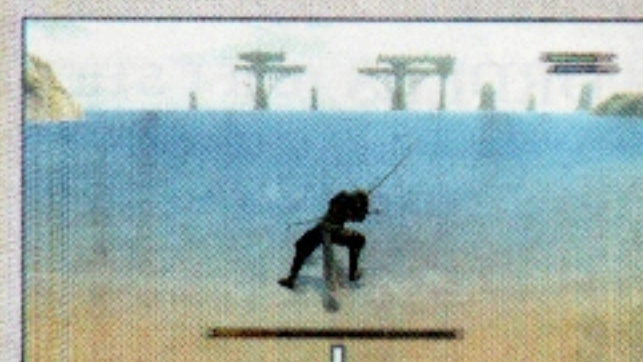
First, select the bait (purchased in shops) that you want to use. Once you begin fishing, press the **⊗** button when the pole bends sharply to attempt to reel in the fish.

- What you catch depends on your location and your choice of bait.
- If you're using live bait like lugworms or earthworms, the fish will eat the bait off the hook if you fail to press the **⊗** button in time.



REELING IN THE FISH

Press the left stick down to pull back the fishing pole. If the fish moves left or right, push the left stick in the opposite direction. When the fish's HP runs out, you'll be able to reel it in. The game will save length and weight records for every type of fish you catch.



FISH HP

Goes down when you tug at the fishing pole.

Cultivating Plants

Later in the game, you'll be able to grow flowers, fruits and vegetables in the

field near your home. The plants you grow can be harvested and either sold

in shops for money or used to fulfill quest objectives.

YOUR FIELD

Examine the field near your home to begin cultivating. You'll see the menu options below as your plants grow.

- You can cultivate five plants per row in the field.
- As the game progresses, your field will expand to a maximum of three rows.
- You can purchase seeds and fertilizer in shops.



| If Nothing is Planted | When Growing | When Ready for Harvest | When Withered |
|-----------------------|--------------|------------------------|---------------|
| Plant | Water | Harvest | Discard |
| Fertilize | Discard | Discard | Leave |
| Leave | Leave | Leave | — |

HOW PLANTS GROW

Plants immediately sprout once you plant them, then grow gradually over time. Fertilizing the ground before planting and watering plants as they grow will give you a larger harvest and quicker growth time. If you leave harvest-ready flowers or plants out for too long, you will miss your harvest window.

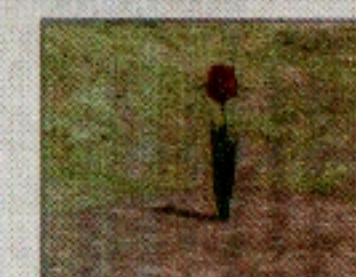
SPROUT



GROWING



READY FOR HARVEST



WITHERED



HARVESTING

When a plant is flowering or bearing fruit or vegetables, select "Harvest" to obtain the flowers or produce.

Technical Support

WARRANTY

Square Enix Limited ("SEL") warrants to original consumers of the enclosed product (the "Product") in the European Economic Area, Switzerland, Turkey, Russia, Australia and New Zealand that the Product will materially perform in accordance with its documentation and be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. SEL will, at its absolute discretion, without charge either replace or repair a defective Product covered by this warranty. This warranty does not apply (i) if the defect is caused by the negligence, accidental or deliberate damage, abuse, unreasonable or improper use, modification, repair or maintenance of the original consumer or any party other than SEL and/or (ii) if the Product has been used prior to the date of purchase, whether because of rental or otherwise. SEL accepts no liability for any incidental or consequential damage relating to use of the Product, including any damages for loss of data, loss of profit or time or any incidental expenses. This warranty does not affect any statutory rights. In the event of a defect, please send the defective Product, along with proof of purchase (i.e. dated receipt), return contact details (name and address) and a description of the fault to:

Square Enix Limited PO BOX 60257, London, EC2P 2BU.

For Nordic and Benelux, please return the defective Product, along with proof of purchase (i.e. dated receipt), return contact details (name and address) and a description of the fault to the retailer where you purchased this Product.

TECHNICAL SUPPORT

If you are having technical problems with any of our titles, please contact the Square Enix Information Centre and rest assured we will do all we can to rectify your problem as soon as we possibly can.

Phone Support

Please call +44 (0)870 600 0182

Monday – Friday 09:00 – 18:00 (UK Time)

Calls are charged at local rates within the UK. Please be aware that your call may be monitored for training purposes.

Web Support

In the unfortunate event that you cannot use the Phone Support function, or would prefer to e-mail us, please contact the Square Enix Information Centre by visiting the website below and clicking on the support icon.

<http://www.square-enix.com>

Customer Service

FOR NETHERLANDS

Als je problemen ondervindt met een van onze titels, neem dan contact op met het Square Enix Information Centre dan zullen wij het probleem zo snel mogelijk proberen te verhelpen.

TELEFONISCHE ONDERSTEUNING

Bel +44 (0)870 600 0182

Maandag – Vrijdag 09:00 – 18:00 (Britse tijd)

Telefoongesprekken worden tegen de locale tarieven binnen het Verenigd Koninkrijk berekend. Je telefoongesprek kan wegens trainingsdoeleinden worden gevolgd.

WEBONDERSTEUNING

Mocht je niet van de telefonische ondersteuning gebruik kunnen maken of je stuurt liever een e-mail, neem dan contact op met het Square Enix Information Centre door onderstaande website te bezoeken en te klikken op het icoontje voor ondersteuning. <http://www.square-enix.com>

FOR LUXEMBOURG/BELGIUM

Si vous rencontrez un problème technique dans l'un de nos jeux, veuillez prendre contact avec le Centre d'informations Square Enix. Soyez assuré(e) que nous ferons tout notre possible afin d'apporter une solution à votre situation dans les plus brefs délais.

ASSISTANCE PAR TÉLÉPHONE

+44 (0)870 600 0182 Du lundi au vendredi, de 9h00 à 18h00 (heure anglaise)

Les appels émis à partir du Royaume-Uni sont facturés au tarif local en vigueur. Votre appel peut être écouté à des fins de formation.

ASSISTANCE VIA INTERNET

Si vous n'êtes pas en mesure de demander de l'assistance par téléphone, ou si vous préférez nous envoyer un e-mail, veuillez prendre contact avec le Centre d'informations Square Enix en cliquant sur l'icône d'aide à l'adresse Internet ci-dessous : <http://www.square-enix.com>

Customer Service

SUPPORT (NORDIC)

WARNING : Applicable for both PC and Console Titles

UBISOFT HOTLINE TIL DIN DISPOSISJON TEKNISK SUPPORT

For å gi deg en bedre service, tilbyr nå Ubisoft full ONLINE support, i den hensikt å løse dine spillproblemer raskt og effektivt. Gå først til URL <http://support.ubisoft.no> og besøk Ubisoft Frequently Asked Questions

Ved å besøke vår FAQ-database, kan du finne nøyaktig de samme svar som er tilgjengelig for deg ved å ringe eller sende e-mail til våre supportarbeidere. Denne tjenesten er gratis og tilgjengelig døgnet rundt!

Hvis du tilfeldigvis ikke finner svaret på ditt spørsmål, kan du klikke på linken Ask a Question i FAQ for å sende oss en e-mail. Vennligst send all viktig informasjon om ditt system og ditt problem så vi kan svare korrekt med en gang.

Forsikre deg om at du sender all viktig informasjon om ditt system, ditt problem og hvilket spill det gjelder.

Hvis du ikke har tilgang til e-mail, vil våre supportarbeidere kunne hjelpe deg mandag til fredag fra 11:00 til 20:00. Telefon: 22 15 43 40 (normal takst). Vennligst vær i nærheten av ditt system og ha det klart til bruk når du ringer Ubisoft for support.

HINT & TIPS

Ubisoft Entertainment Nordic A/S tilbyr ikke hint og tips for noen av våre spill.

SUPPORT (DENMARK)

WARNING : Applicable for both PC and Console Titles

UBISOFT HOTLINE STÅR TIL RÅDIGHED FOR DIG TEKNISK SUPPORT

For at kunne servicere dig bedre tilbyder Ubisoft nu fuld ONLINE support for at løse dine spilproblemer hurtigt og effektivt. Det eneste, du skal gøre, er at gå ind på <http://support.ubisoft.dk> og besøge Ubisoft Frequently Asked Questions (ofte stillede spørgsmål) først! Ved at besøge vores FAQ (OSS) database, kan du finde præcis de samme svar som du får ved at sende en e-mail eller ringe til vores support-medarbejdere. Denne service er gratis og tilgængelig døgnet rundt!

Hvis du af en eller anden årsag ikke finder svaret på dit spørgsmål, kan du klikke på Ask a Question (stil et spørgsmål)-linket i vores FAQ for at sende os en e-mail. Du bør sikre dig, at vi får alle relevante informationer om dit system og dit problem, så vi kan give dig det rigtige svar første gang.

Du skal sikre dig at du inkluderer alle informationer om dit system, dit problem og spillet, du spiller.

Hvis du ikke har adgang til e-mail, kan vores support medarbejdere hjælpe dig mandag til fredag fra klokken 11:00 til 20:00 på Telefon: 38320250 (normal takst).

Vær venlig at være ved din computer og have den tændt når du ringer til Ubisofts support.

TIPS & TRICKS: Ubisoft Entertainment Nordic A/S tilbyder ikke tips og tricks til nogle af vores spil.

Customer Service

SUPPORT (FINLAND)

WARNING : Applicable for both PC and Console Titles

UBISOFT HOTLINE KÄYTETTÄVISSÄSI TEKNINEN TUKI

Jotta peleihin liittyvät ongelmat voitaisiin ratkaista nopeasti ja tehokkaasti, Ubisoft tarjoaa tuotteilleen täyden verkkotuen.

Mene osoitteeseen <http://support.ubisoft.se> ja valitse Ubisoft Frequently Asked Questions (Usein kysyttyä).

Kysymystietokannasta saat samat vastaukset kuin soittaessasi tekniseen tukeen tai lähettäessäsi sinne sähköpostia.

Tämä ilmainen verkkopalvelu on kuitenkin käytössäsi ympäri vuorokauden.

Jos jostain syystä et löydä vastausta kysymykseesi, voit lähettää sähköpostia tekniseen tukeen. Napsauta vain kysymystietokannassa linkkiä Ask a Question (Esitä kysymys). Jotta kysymykseesi voidaan vastata, sinun on ilmoitettava seuraavat tiedot kysymyksesi yhteydessä:

- tietokoneesi kokoonpano
- tarkka kuvaus ongelmasta
- pelin nimi

Jos sinulla ei ole mahdollisuutta lähettää sähköpostia, voit myös soittaa tekniseen tukeen.

Teknisen tuen aukioloajat: ma-pe klo 12.00–21.00

Puhelinnumero: 09 6969 4189 (ppm)

Puhelu ohjautuu tekniseen tukeen, ja numerossa palvellaan joko englanniksi, ruotsiksi tai tanskaksi.

Ole soittaessasi tietokoneesi/järjestelmäsi äärellä.

PELIVINKIT: Ubisoft Entertainment Nordic EI tarjoa palvelua, josta saa vinkkejä tai neuvoja pelien pelaamiseen.

SUPPORT (SWEDEN)

WARNING : Applicable for both PC and Console Titles

UBISOFT HOTLINE TILL ER TJÄNST TEKNISK SUPPORT

För att kunna ge dig bästa möjliga service erbjuder Ubisoft nu full ONLINE support så att vi kan lösa dina spelproblem snabbt och effektivt.

Gå helt enkelt in på URL <http://support.ubisoft.se> och besök Ubisofts Frequently Asked Questions först!

Genom att besöka vår FAQ-databas kan du ta fram samma svar som du får om du ringer eller e-postar till vår supporttekniker. Denna tjänst är gratis och tillgänglig dygnet runt.

Om du mot förmodan inte hittar svar på dina frågor kan du klicka på Ask a Question (Ställ en Fråga) länken i FAQ'en för att skicka oss ett e-brev med all relevant information gällande din dator och ditt problem så att vi kan återkomma med ett detaljerat svar.

Se till att du inkluderar all information om din dator, ditt problem och spelet det gäller.

Om du inte har tillgång till e-post när du vår supporttekniker måndag-fredag mellan kl.

11 och 20 på nummer 08-704 96 90. Samtalet debiteras inrikestaxa. Var vid datorn när du ringer Ubisofts support.

FUSK & TIPS: Ubisoft Entertainment Nordic A/S erbjuder inte fusk eller speltips för några av våra spel.

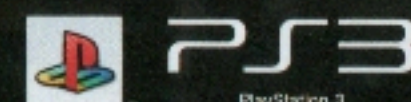
Notes

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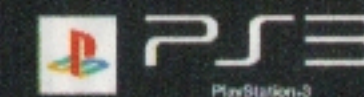
PSP



PlayStation Network

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| | | | |
|-------------------------|--|-------------------------|--|
| Australia | 1300 365 911 Calls charged at local rate | Italia | 199 116 266 Lun/Ven 8:00 – 18:30 e Sab 8:00 – 13:00: 11,88 centesimi di euro + IVA al minuto Festivi: 4,75 centesimi di euro + IVA al minuto Telefoni cellulari secondo il piano tariffario prescelto |
| Österreich | 0820 44 45 40 0,116 Euro/Minute | Malta | 23 436300 Local rate |
| Belgique/België/Belgien | 011 516 406 Tarif appel local/Lokale kosten | Nederland | 0495 574 817 Interlokale kosten |
| Česká republika | 222 864 111 Po – Pa 9:00 – 17:00 Sony Czech. Tarifováno dle platných telefonních sazeb. Pro další informace a případnou další pomoc kontaktujte prosím www.playstation.sony.cz nebo volejte telefonní číslo +420 222 864 111 | New Zealand | 09 415 2447 National Rate 0900 97669 Before you call this number, please seek the permission of the person responsible for paying the bill. Call cost \$1.50 (+ GST) per minute |
| Danmark | 70 12 70 13 support@dk.playstation.com Man–fredag 18–21; Lør–søndag 18–21 | Norge | 81 55 09 70 0.55 NOK i startavgift og deretter 0.39 NOK pr. Minutt support@no.playstation.com Man–fredag 15–21; Lør–søndag 12–15 |
| Suomi | 0600 411 911 0.79 Euro/min + pvm fi-hotline@nordiskfilm.com maanantai – perjantai 15–21 | Portugal | 707 23 23 10 Serviço de Atendimento ao Consumidor/Serviço Técnico |
| France | 0820 31 32 33 prix d'un appel local – ouvert du lundi au samedi | España | 902 102 102 Tarifa nacional |
| Deutschland | 01805 766 977 0,12 Euro/minute | Россия | +7 (499) 238 36 32 |
| Ελλάδα | 00 32 106 782 000 Εθνική Χρυσή | Sverige | 08 587 822 25 support@se.playstation.com Mån–Fre 15–21, Lör–söndag 12–15 |
| Ireland | 0818 365065 All calls charged at national rate | Suisse/Schweiz/Svizzera | 0848 84 00 85 Tarif appel national/Nationaler Tarif/Tariffa Nazionale |
| | | UK | 0844 736 0595 Calls may be recorded for training purposes |

If your local telephone number is not shown, please visit playstation.com for contact details.

